

Geordie Marsh

Graphic & Visual Designer

Dedicated, personable and hard-working Graphic & Visual Designer with a First Class Honours degree from the University of Melbourne. Outgoing and a great communicator with a strong foundation in both UX and Graphic Design. Adaptable and resourceful, with a passion for continuous learning and professional growth. Focused on designs that are accessible, intuitive and tailored to real-world applications.

Projects

MAR 2026 – Combined Melbourne Transport Map

MAY 2026 *Self-initiated*

Information design project creating a unified diagram of Melbourne's tram, Metro and V/Line networks.

MAY 2025 – Brand & Identity Designer

JUL 2025 *Circula*

Led the development of a complete visual identity for a startup, from concept to finalisation.

- Worked closely with B2C lead and members;
- Collaboratively reviewed several directions;

Education

JAN 2023 – Bachelor of Design (Graphic Design & UX)

NOV 2025 *The University of Melbourne*

- 2025 Cutler Prize recipient (top 8 students in faculty);
- Dean's Honours List recipient (top 3% of students);
- Grade point average of 83.5 (First Class Honours);
- Achieved multiple high-90% grades;
- Projects featured in faculty exhibitions.

Employment History

FEB 2026 – Brunetti Pastry Sales Assistant

PRESENT *Brunetti Oro (Flinders Lane)*

Deliver outstanding customer service in a fast-paced hospitality environment while balancing competing priorities and maintaining attention to detail.

AUG 2023 – Deli Sales Assistant

FEB 2026 *The Corner Larder (Queen Victoria Market)*

Details

CONTACT

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PORTFOLIO

www.geordiemarsh.com

LOCATION

Melbourne, Australia

Skills

Graphic Design

UX/UI

Front-end development

Accessible design (WCAG)

Communication

Time management

Teamwork

Critical thinking

Adaptability

Software

Adobe Creative Suite

(Illustrator, InDesign, Photoshop, After Effects and Premiere Pro)

Figma

React.js

Next.js

TypeScript

REFERENCES AVAILABLE
UPON REQUEST