

Geordie Marsh

Graphic & Visual Designer

Dedicated, personable and hard-working Graphic & Visual Designer committed to creating meaningful, functional and innovative design solutions. Adaptable and resourceful, with a passion for continuous learning and professional growth. Outgoing and a great communicator with a strong foundation in both UX and Graphic Design. Focused on designs that are intuitive and tailored to real-world applications.

Education

JAN 2023 – NOV 2025 **Bachelor of Design (Graphic Design & UX)**

The University of Melbourne

- 2025 Cutler Prize recipient (top 8 students in faculty);
- Dean's Honours List recipient (top 3% of students);
- Grade point average of 83.5 (First Class Honours);
- Achieved multiple high-90% grades;
- Projects featured in faculty exhibitions.

Employment History

MAY 2025 – JUL 2025 **Brand & Identity Designer**

Circula

Conceptualised and designed an effective brand identity for a startup business.

- Worked closely with B2C lead and members;
- Collaboratively reviewed several directions with clients before implementing the final identity;
- Proactively managed tasks and anticipated deadlines.

FEB 2026 – PRESENT **Brunetti Pastry Sales Assistant**

Brunetti Oro (Flinders Lane)

- Provides outstanding customer service by actively assisting customers, ensuring a positive experience;
- Ensures a positive work environment with coworkers;
- Proactively completes organisational and restocking tasks with speed and precision

AUG 2023 – FEB 2026 **Deli Sales Assistant**

The Corner Larder (Queen Victoria Market)

Details

CONTACT

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PORTFOLIO

www.geordiemarsh.com

LOCATION

Melbourne, Australia

Skills

Graphic Design

UX/UI

Front-end development

Communication

Time management

Teamwork

Critical thinking

Adaptability

Software

Adobe Creative Suite

(Illustrator, InDesign, Photoshop, After Effects and Premiere Pro)

Figma

React.js

Next.js

TypeScript

REFERENCES AVAILABLE
UPON REQUEST